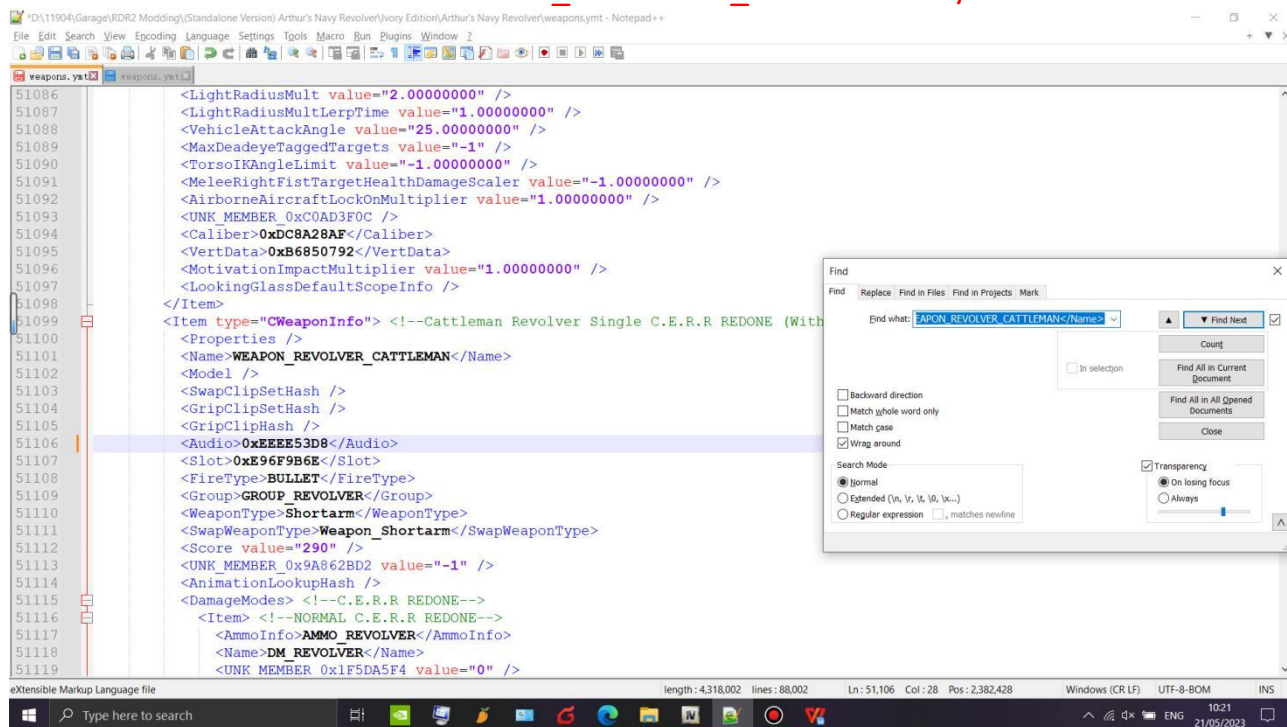
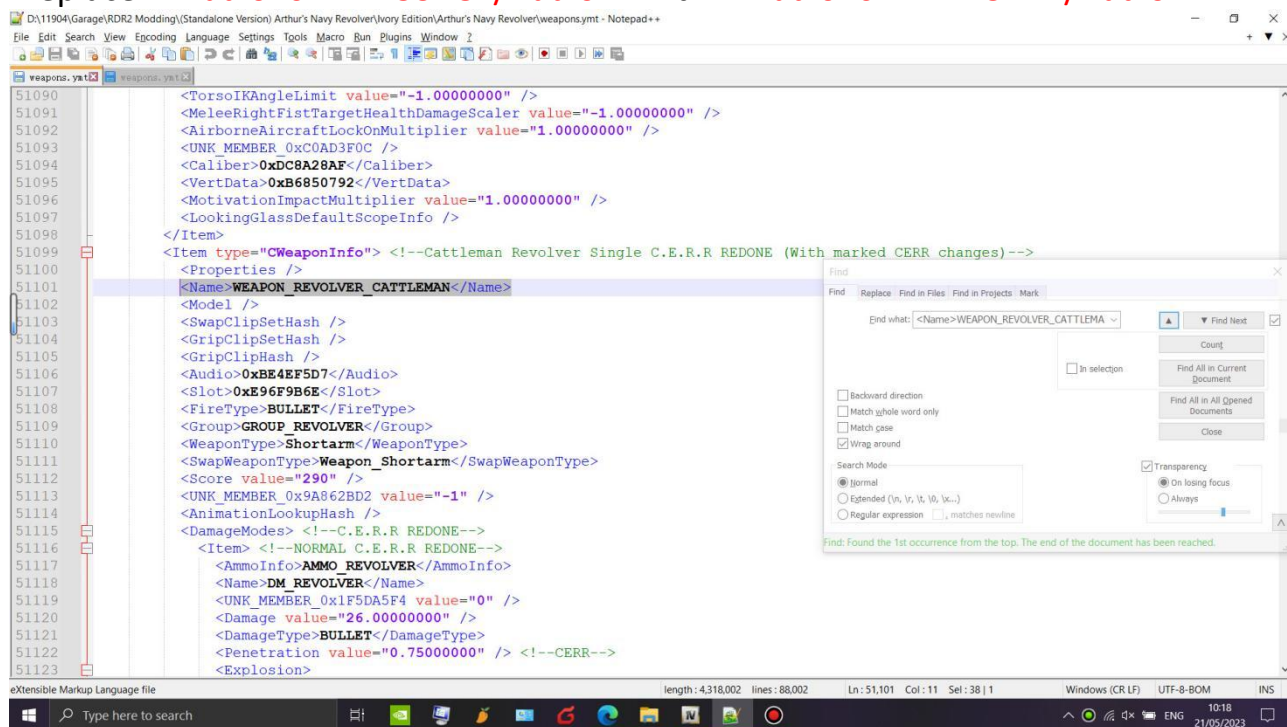


As there are some mods that use weapons.ymt as well, here I provide a tutorial on how to modify the weapons.ymt from other mods so you don't have to install the weapons.ymt from this mod:

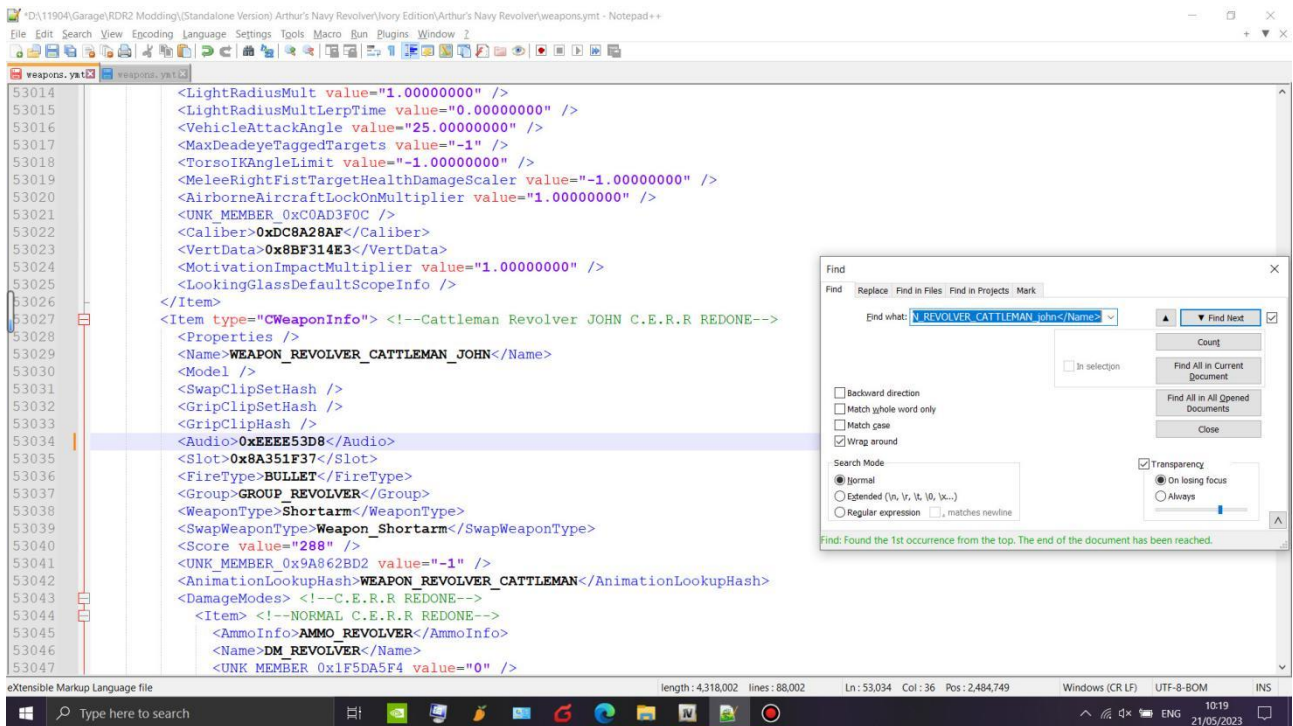
1. Open the weapons.ymt you want to edit. Recommend using Notepad++.
2. Search for the "**<Name>WEAPON_REVOLVER_CATTLEMAN</Name>**"



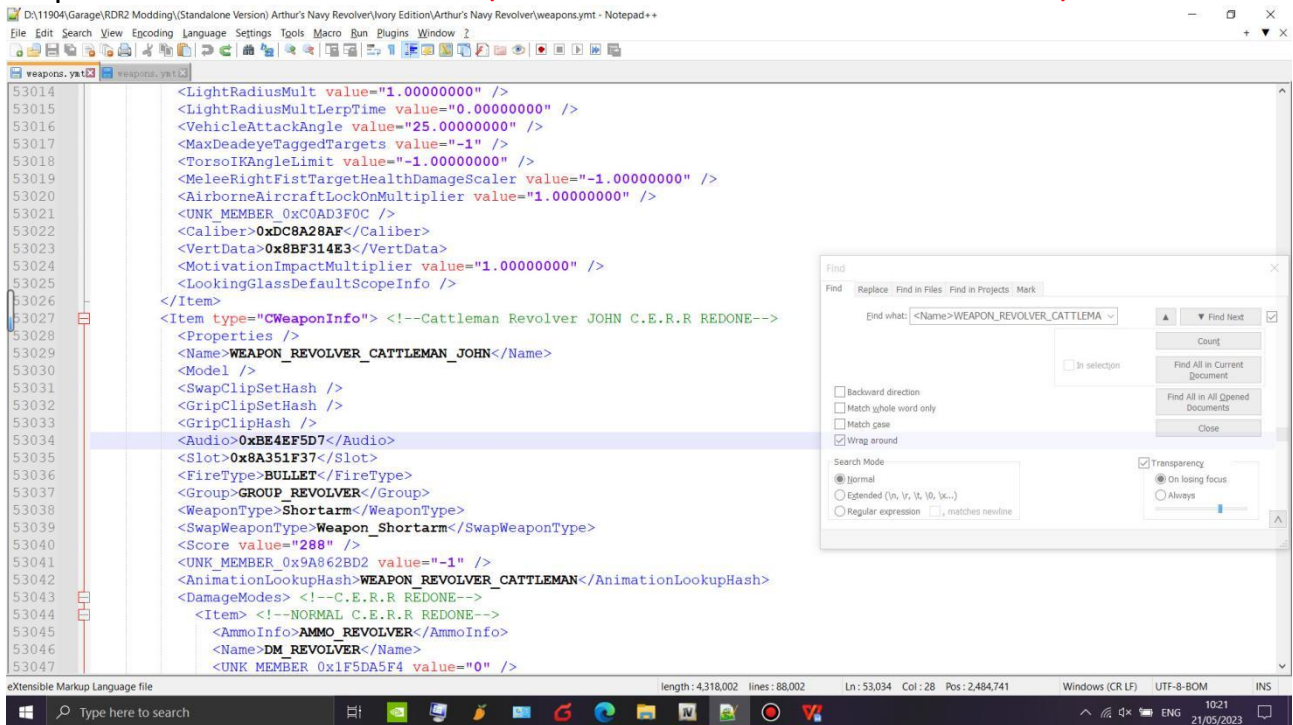
Replace "**<Audio>0xEEEE53D8</Audio>**" with "**<Audio>0xBE4EF5D7</Audio>**".



3. Search for the "**<Name>WEAPON_REVOLVER_CATTLEMAN_JOHN</Name>**"

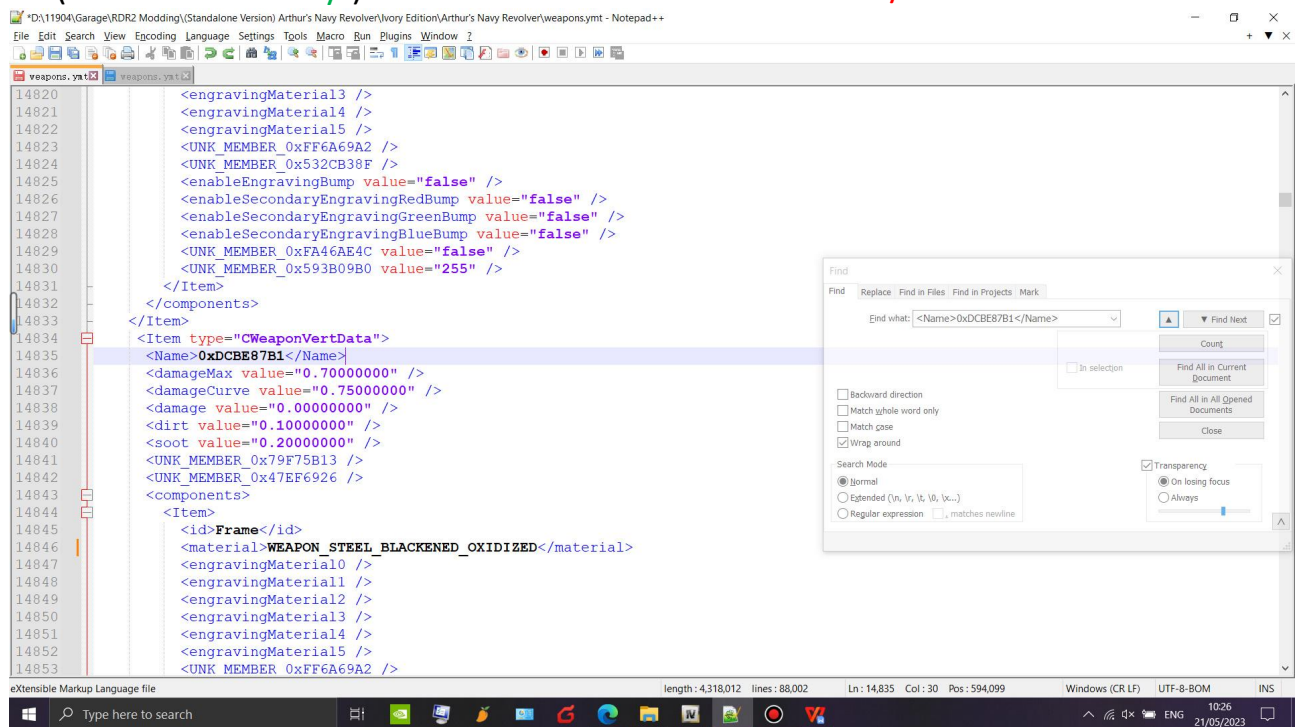


Replace "**<Audio>0xEEEE53D8</Audio>**" with "**<Audio>0xBE4EF5D7</Audio>**".



4. There are 3 optional steps for step 4. Remember only choose **ONE STEP** to do among 4a, 4b, 4c (Depends on which Edition you want).

4a. (Black Edition Only!) Search for “<Name>0xDCBE87B1</Name>”.



Replace the content from “<components>” to “</components>” **only in this section** with below:

<components>

<Item>

<id>Frame</id>

<material>WEAPON_GOLD</material>

<engravingMaterial0 />

<engravingMaterial1 />

<engravingMaterial2 />

<engravingMaterial3 />

<engravingMaterial4 />

<engravingMaterial5 />

<UNK_MEMBER_0xFF6A69A2 />

<UNK_MEMBER_0x532CB38F />

<enableEngravingBump value="true" />

<enableSecondaryEngravingRedBump value="true" />

<enableSecondaryEngravingGreenBump value="false" />

<enableSecondaryEngravingBlueBump value="false" />

<UNK_MEMBER_0xFA46AE4C value="false" />

<UNK_MEMBER_0x593B09B0 value="255" />

</Item>

<Item>

<id>GripStock</id>

<material>WEAPON_WOOD_GENERIC_SMOOTH</material>

<engravingMaterial0 />

<engravingMaterial1>WEAPON_GOLD</engravingMaterial1>


```
<engravingMaterial2>WEAPON_GOLD</engravingMaterial2>
<engravingMaterial3>WEAPON_GOLD</engravingMaterial3>
<engravingMaterial4>WEAPON_GOLD</engravingMaterial4>
<engravingMaterial5>WEAPON_GOLD</engravingMaterial5>
<UNK_MEMBER_0xFF6A69A2 />
<UNK_MEMBER_0x532CB38F />
<enableEngravingBump value="true" />
<enableSecondaryEngravingRedBump value="false" />
<enableSecondaryEngravingGreenBump value="false" />
<enableSecondaryEngravingBlueBump value="false" />
<UNK_MEMBER_0xFA46AE4C value="false" />
<UNK_MEMBER_0x593B09B0 value="4" />
</Item>
<Item>
  <id>Barrel</id>
  <material>WEAPON_STEEL_BLACKENED_OXIDIZED</material>
  <engravingMaterial0 />
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
  <enableEngravingBump value="true" />
  <enableSecondaryEngravingRedBump value="true" />
  <enableSecondaryEngravingGreenBump value="false" />
  <enableSecondaryEngravingBlueBump value="false" />
  <UNK_MEMBER_0xFA46AE4C value="false" />
  <UNK_MEMBER_0x593B09B0 value="255" />
</Item>
<Item>
  <id>Trigger</id>
  <material>WEAPON_STEEL_BLACKENED_OXIDIZED</material>
  <engravingMaterial0 />
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
  <enableEngravingBump value="false" />
  <enableSecondaryEngravingRedBump value="false" />
  <enableSecondaryEngravingGreenBump value="false" />
```

```
<enableSecondaryEngravingBlueBump value="false" />
<UNK_MEMBER_0xFA46AE4C value="false" />
<UNK_MEMBER_0x593B09B0 value="255" />
</Item>
<Item>
  <id>0xFB1B5CFA</id>
  <material />
  <engravingMaterial0 />
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
  <enableEngravingBump value="false" />
  <enableSecondaryEngravingRedBump value="false" />
  <enableSecondaryEngravingGreenBump value="false" />
  <enableSecondaryEngravingBlueBump value="false" />
  <UNK_MEMBER_0xFA46AE4C value="false" />
  <UNK_MEMBER_0x593B09B0 value="29" />
</Item>
<Item>
  <id>Sight</id>
  <material>WEAPON_IVORY_POLISHED</material>
  <engravingMaterial0 />
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
  <enableEngravingBump value="true" />
  <enableSecondaryEngravingRedBump value="true" />
  <enableSecondaryEngravingGreenBump value="false" />
  <enableSecondaryEngravingBlueBump value="false" />
  <UNK_MEMBER_0xFA46AE4C value="false" />
  <UNK_MEMBER_0x593B09B0 value="255" />
</Item>
<Item>
  <id>Hammer</id>
  <material>WEAPON_SILVER_OXIDIZED</material>
  <engravingMaterial0 />
  <engravingMaterial1 />
```

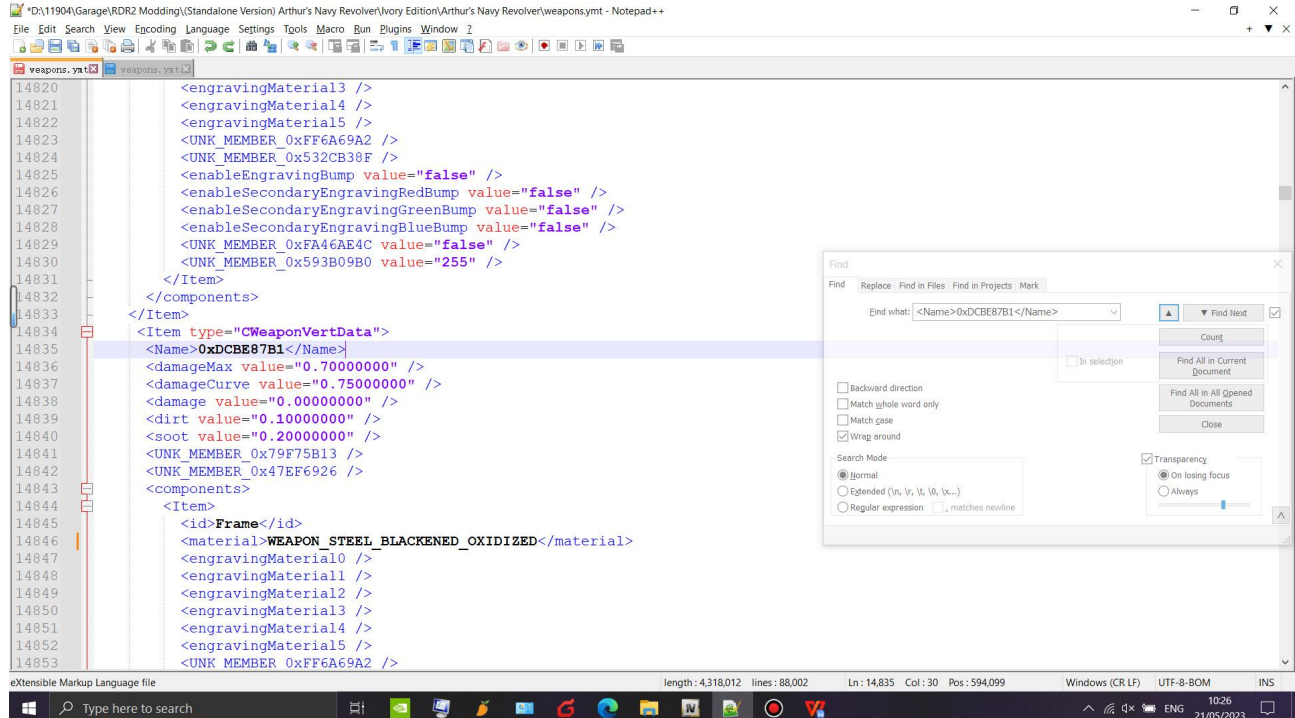
```
<engravingMaterial2 />
<engravingMaterial3 />
<engravingMaterial4 />
<engravingMaterial5 />
<UNK_MEMBER_0xFF6A69A2 />
<UNK_MEMBER_0x532CB38F />
<enableEngravingBump value="true" />
<enableSecondaryEngravingRedBump value="true" />
<enableSecondaryEngravingGreenBump value="false" />
<enableSecondaryEngravingBlueBump value="false" />
<UNK_MEMBER_0xFA46AE4C value="false" />
<UNK_MEMBER_0x593B09B0 value="255" />
</Item>
<Item>
  <id>Cylinder</id>
  <material>WEAPON_STEEL_BLACKENED_OXIDIZED</material>
  <engravingMaterial0 />
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
  <enableEngravingBump value="true" />
  <enableSecondaryEngravingRedBump value="true" />
  <enableSecondaryEngravingGreenBump value="false" />
  <enableSecondaryEngravingBlueBump value="false" />
  <UNK_MEMBER_0xFA46AE4C value="false" />
  <UNK_MEMBER_0x593B09B0 value="255" />
</Item>
<Item>
  <id>0x4611D237</id>
  <material>WEAPON_IRON</material>
  <engravingMaterial0>WEAPON_IVORY_POLISHED</engravingMaterial0>
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
  <enableEngravingBump value="false" />
  <enableSecondaryEngravingRedBump value="false" />
  <enableSecondaryEngravingGreenBump value="false" />
```

```

<enableSecondaryEngravingBlueBump value="false" />
<UNK_MEMBER_0xFA46AE4C value="false" />
<UNK_MEMBER_0x593B09B0 value="255" />
</Item>
</components>

```

4b.(Eastwood Edition Only!) Search for “<Name>0xDCBE87B1</Name>”.



Replace the content from “<components>” to “</components>” only in this section with below:

```

<components>
<Item>
    <id>Frame</id>
    <material>WEAPON_STEEL_BROWNED</material>
    <engravingMaterial0 />
    <engravingMaterial1 />
    <engravingMaterial2 />
    <engravingMaterial3 />
    <engravingMaterial4 />
    <engravingMaterial5 />
    <UNK_MEMBER_0xFF6A69A2 />
    <UNK_MEMBER_0x532CB38F />
    <enableEngravingBump value="true" />
    <enableSecondaryEngravingRedBump value="true" />
    <enableSecondaryEngravingGreenBump value="false" />
    <enableSecondaryEngravingBlueBump value="false" />
    <UNK_MEMBER_0xFA46AE4C value="false" />
    <UNK_MEMBER_0x593B09B0 value="255" />
</Item>
<Item>
    <id>GripStock</id>

```

```
<material>WEAPON_WOOD_GENERIC_SMOOTH</material>
<engravingMaterial0 />
<engravingMaterial1>WEAPON_GOLD</engravingMaterial1>
<engravingMaterial2>WEAPON_GOLD</engravingMaterial2>
<engravingMaterial3>WEAPON_GOLD</engravingMaterial3>
<engravingMaterial4>WEAPON_GOLD</engravingMaterial4>
<engravingMaterial5>WEAPON_GOLD</engravingMaterial5>
<UNK_MEMBER_0xFF6A69A2 />
<UNK_MEMBER_0x532CB38F />
<enableEngravingBump value="true" />
<enableSecondaryEngravingRedBump value="false" />
<enableSecondaryEngravingGreenBump value="false" />
<enableSecondaryEngravingBlueBump value="false" />
<UNK_MEMBER_0xFA46AE4C value="false" />
<UNK_MEMBER_0x593B09B0 value="4" />
</Item>
<Item>
  <id>Barrel</id>
  <material>WEAPON_STEEL_BLUED</material>
  <engravingMaterial0 />
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
  <enableEngravingBump value="true" />
  <enableSecondaryEngravingRedBump value="true" />
  <enableSecondaryEngravingGreenBump value="false" />
  <enableSecondaryEngravingBlueBump value="false" />
  <UNK_MEMBER_0xFA46AE4C value="false" />
  <UNK_MEMBER_0x593B09B0 value="255" />
</Item>
<Item>
  <id>Trigger</id>
  <material>WEAPON_STEEL_BLUED</material>
  <engravingMaterial0 />
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
```



```
<enableEngravingBump value="false" />
<enableSecondaryEngravingRedBump value="false" />
<enableSecondaryEngravingGreenBump value="false" />
<enableSecondaryEngravingBlueBump value="false" />
<UNK_MEMBER_0xFA46AE4C value="false" />
<UNK_MEMBER_0x593B09B0 value="255" />
</Item>
<Item>
  <id>0xFB1B5CFA</id>
  <material />
  <engravingMaterial0 />
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
  <enableEngravingBump value="false" />
  <enableSecondaryEngravingRedBump value="false" />
  <enableSecondaryEngravingGreenBump value="false" />
  <enableSecondaryEngravingBlueBump value="false" />
  <UNK_MEMBER_0xFA46AE4C value="false" />
  <UNK_MEMBER_0x593B09B0 value="29" />
</Item>
<Item>
  <id>Sight</id>
  <material>WEAPON_BRASS</material>
  <engravingMaterial0 />
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
  <enableEngravingBump value="true" />
  <enableSecondaryEngravingRedBump value="true" />
  <enableSecondaryEngravingGreenBump value="false" />
  <enableSecondaryEngravingBlueBump value="false" />
  <UNK_MEMBER_0xFA46AE4C value="false" />
  <UNK_MEMBER_0x593B09B0 value="255" />
</Item>
<Item>
  <id>Hammer</id>
```

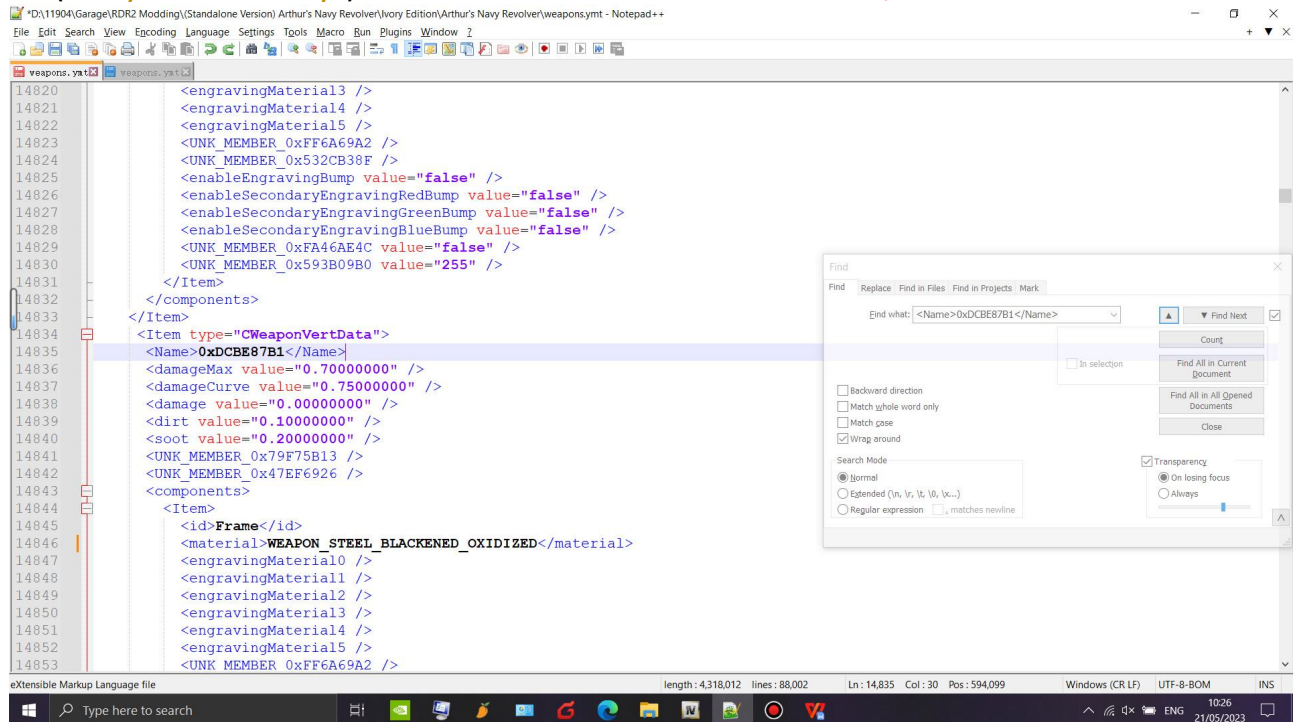
```
<material>WEAPON_STEEL_BROWNED</material>
<engravingMaterial0 />
<engravingMaterial1 />
<engravingMaterial2 />
<engravingMaterial3 />
<engravingMaterial4 />
<engravingMaterial5 />
<UNK_MEMBER_0xFF6A69A2 />
<UNK_MEMBER_0x532CB38F />
<enableEngravingBump value="true" />
<enableSecondaryEngravingRedBump value="true" />
<enableSecondaryEngravingGreenBump value="false" />
<enableSecondaryEngravingBlueBump value="false" />
<UNK_MEMBER_0xFA46AE4C value="false" />
<UNK_MEMBER_0x593B09B0 value="255" />
</Item>
<Item>
  <id>Cylinder</id>
  <material>WEAPON_STEEL_BLUED</material>
  <engravingMaterial0 />
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
  <enableEngravingBump value="true" />
  <enableSecondaryEngravingRedBump value="true" />
  <enableSecondaryEngravingGreenBump value="false" />
  <enableSecondaryEngravingBlueBump value="false" />
  <UNK_MEMBER_0xFA46AE4C value="false" />
  <UNK_MEMBER_0x593B09B0 value="255" />
</Item>
<Item>
  <id>0x4611D237</id>
  <material>WEAPON_IRON</material>
  <engravingMaterial0>WEAPON_STEEL_BROWNED</engravingMaterial0>
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
```

```

<enableEngravingBump value="false" />
<enableSecondaryEngravingRedBump value="false" />
<enableSecondaryEngravingGreenBump value="false" />
<enableSecondaryEngravingBlueBump value="false" />
<UNK_MEMBER_0xFA46AE4C value="false" />
<UNK_MEMBER_0x593B09B0 value="255" />
</Item>
</components>

```

4c.(Ivory Edition Only!) Search for "<Name>0xDCBE87B1</Name>".



Replace the content from "<components>" to "</components>" only in this section with below:

```

<components>
  <Item>
    <id>Frame</id>
    <material>WEAPON_IVORY_POLISHED</material>
    <engravingMaterial0 />
    <engravingMaterial1 />
    <engravingMaterial2 />
    <engravingMaterial3 />
    <engravingMaterial4 />
    <engravingMaterial5 />
    <UNK_MEMBER_0xFF6A69A2 />
    <UNK_MEMBER_0x532CB38F />
    <enableEngravingBump value="true" />
    <enableSecondaryEngravingRedBump value="true" />
    <enableSecondaryEngravingGreenBump value="false" />
    <enableSecondaryEngravingBlueBump value="false" />
    <UNK_MEMBER_0xFA46AE4C value="false" />
    <UNK_MEMBER_0x593B09B0 value="255" />
  </Item>
</components>

```

```
</Item>
<Item>
  <id>GripStock</id>
  <material>WEAPON_WOOD_GENERIC_LACQUERED</material>
  <engravingMaterial0 />
  <engravingMaterial1>WEAPON_GOLD</engravingMaterial1>
  <engravingMaterial2>WEAPON_GOLD</engravingMaterial2>
  <engravingMaterial3>WEAPON_GOLD</engravingMaterial3>
  <engravingMaterial4>WEAPON_GOLD</engravingMaterial4>
  <engravingMaterial5>WEAPON_GOLD</engravingMaterial5>
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
  <enableEngravingBump value="true" />
  <enableSecondaryEngravingRedBump value="false" />
  <enableSecondaryEngravingGreenBump value="false" />
  <enableSecondaryEngravingBlueBump value="false" />
  <UNK_MEMBER_0xFA46AE4C value="false" />
  <UNK_MEMBER_0x593B09B0 value="4" />
</Item>
<Item>
  <id>Barrel</id>
  <material>WEAPON_IVORY_POLISHED</material>
  <engravingMaterial0 />
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
  <enableEngravingBump value="true" />
  <enableSecondaryEngravingRedBump value="true" />
  <enableSecondaryEngravingGreenBump value="false" />
  <enableSecondaryEngravingBlueBump value="false" />
  <UNK_MEMBER_0xFA46AE4C value="false" />
  <UNK_MEMBER_0x593B09B0 value="255" />
</Item>
<Item>
  <id>Trigger</id>
  <material>WEAPON_STEEL_BLACKENED_OXIDIZED</material>
  <engravingMaterial0 />
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
```



```
<engravingMaterial5 />
<UNK_MEMBER_0xFF6A69A2 />
<UNK_MEMBER_0x532CB38F />
<enableEngravingBump value="false" />
<enableSecondaryEngravingRedBump value="false" />
<enableSecondaryEngravingGreenBump value="false" />
<enableSecondaryEngravingBlueBump value="false" />
<UNK_MEMBER_0xFA46AE4C value="false" />
<UNK_MEMBER_0x593B09B0 value="255" />
</Item>
<Item>
  <id>0xFB1B5CFA</id>
  <material />
  <engravingMaterial0 />
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
  <enableEngravingBump value="false" />
  <enableSecondaryEngravingRedBump value="false" />
  <enableSecondaryEngravingGreenBump value="false" />
  <enableSecondaryEngravingBlueBump value="false" />
  <UNK_MEMBER_0xFA46AE4C value="false" />
  <UNK_MEMBER_0x593B09B0 value="29" />
</Item>
<Item>
  <id>Sight</id>
  <material>WEAPON_GOLD</material>
  <engravingMaterial0 />
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
  <enableEngravingBump value="true" />
  <enableSecondaryEngravingRedBump value="true" />
  <enableSecondaryEngravingGreenBump value="false" />
  <enableSecondaryEngravingBlueBump value="false" />
  <UNK_MEMBER_0xFA46AE4C value="false" />
  <UNK_MEMBER_0x593B09B0 value="255" />
```

```
</Item>
<Item>
  <id>Hammer</id>
  <material>WEAPON_GOLD_OXIDIZED</material>
  <engravingMaterial0 />
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
  <enableEngravingBump value="true" />
  <enableSecondaryEngravingRedBump value="true" />
  <enableSecondaryEngravingGreenBump value="false" />
  <enableSecondaryEngravingBlueBump value="false" />
  <UNK_MEMBER_0xFA46AE4C value="false" />
  <UNK_MEMBER_0x593B09B0 value="255" />
</Item>
<Item>
  <id>Cylinder</id>
  <material>WEAPON_IVORY_POLISHED</material>
  <engravingMaterial0 />
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
  <engravingMaterial5 />
  <UNK_MEMBER_0xFF6A69A2 />
  <UNK_MEMBER_0x532CB38F />
  <enableEngravingBump value="true" />
  <enableSecondaryEngravingRedBump value="true" />
  <enableSecondaryEngravingGreenBump value="false" />
  <enableSecondaryEngravingBlueBump value="false" />
  <UNK_MEMBER_0xFA46AE4C value="false" />
  <UNK_MEMBER_0x593B09B0 value="255" />
</Item>
<Item>
  <id>0x4611D237</id>
  <material>WEAPON_IRON</material>
  <engravingMaterial0>WEAPON_IVORY_POLISHED</engravingMaterial0>
  <engravingMaterial1 />
  <engravingMaterial2 />
  <engravingMaterial3 />
  <engravingMaterial4 />
```

```
<engravingMaterial5 />
<UNK_MEMBER_0xFF6A69A2 />
<UNK_MEMBER_0x532CB38F />
<enableEngravingBump value="false" />
<enableSecondaryEngravingRedBump value="false" />
<enableSecondaryEngravingGreenBump value="false" />
<enableSecondaryEngravingBlueBump value="false" />
<UNK_MEMBER_0xFA46AE4C value="false" />
<UNK_MEMBER_0x593B09B0 value="255" />
</Item>
</components>
```

5.Done. Feel free to ask any question in the comments.